

## **Marine 21**

Purpose: Provide emergency communications, report the position of key race contestants, and provide logistical support

Time to be In Position: 7:45am Saturday and 8:15am Sunday

Primary voice frequencies: 146.730 - pl:127.3 and 444.550 + pl:141.3

### Your Task:

To report to Control the following information (including participant numbers):

- First swimmer at halfway point (number not necessary)
- Last wave of swimmers in the water
- Last wave of swimmers at halfway point
- Long Course swimmers all out of the water
- Closure of swim course/last swimmer out of Transition and onto bike course

Your job is done when the last swimmer has exited the water and the swim course is closed. If you witness an incident requiring medical/lifeguard attention, notify Control immediately (so we can get you help) and attempt a rescue if you feel you are capable. As soon as possible, update Control with the number of patients and give a rough description of the situation. Please review the First Aid document for more information.

### Things to Remember:

- When you talk on the radio, please use your tactical callsign (Marine 21). You will still need to identify with your proper callsign at the appropriate intervals.
- If you call for Control and do not get an immediate reply wait one minute and try again. Dispatch is very busy during the whole event.
- If you see a contestant out of the race, note the contestant number and relay that information to CIC.
- If you have emergency traffic, call for Control followed by your tactical call and the words "emergency traffic." For example, "Control, this is Marine 21, Emergency traffic." Control will announce emergency traffic on channel and direct all units to hold traffic until the emergency is cleared.

### Things to have with you:

- Your complete information packet
- Dual-band handheld radio (in waterproof case)
- Spare battery for your handheld
- An earphone for your handheld, or a speaker mic, or headset
- Marine-ready AVL system
- Flotation device for water rescue